

ANGELA WASHKO

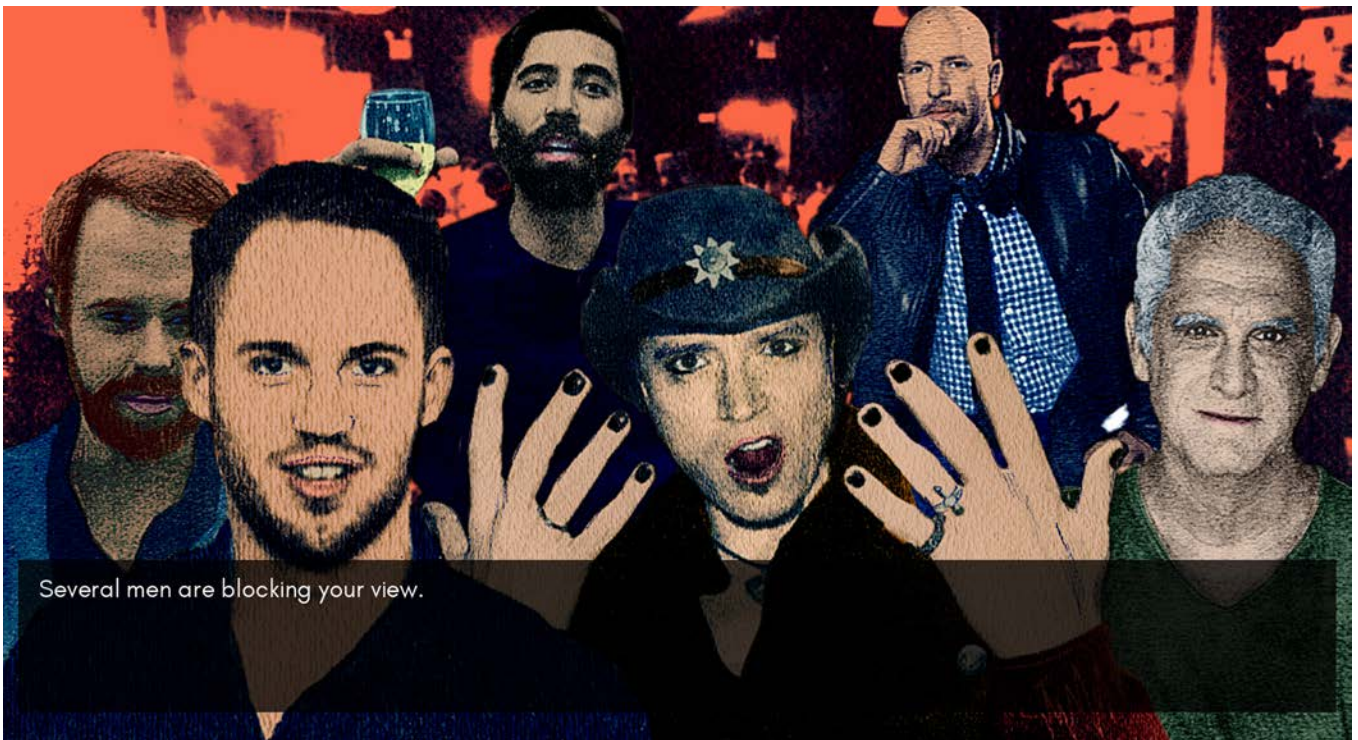


Angela Washko is an artist devoted to creating new forums for discussions about feminism in a variety of forms and contexts. Washko's practice spans interventions in mainstream media, performance art, installation, writing, video art, video games, and documentary film. A recipient of the Creative Capital Award, the National Endowment for the Arts grant, the Indiecade Impact Award and the Franklin Furnace Performance Fund, Washko's practice has been highlighted in *The New Yorker*, *Time Magazine*, *The Guardian*, *ArtForum*, *Art in America* and more. Her projects have been presented internationally at venues including Museum of the Moving Image, Kiasma Museum of Contemporary Art, Los Angeles Museum of Contemporary Art, Milan Design Triennale, and the Rotterdam International Film Festival. Angela Washko is an Associate Professor of Art at Carnegie Mellon University.

www.angelawashko.com



The Game: The Game, 2020, Media Installation at Hyundai Motor Studio, Beijing



The Game: The Game, 2019, Still from video game



The Council on Gender Sensitivity and Behavioral Awareness in World of Warcraft: Live, 2015, Performance documentation still



The Council on Gender Sensitivity and Behavioral Awareness in World of Warcraft, 2012-2016, Still from video